City of Marietta Central Business District Improvement Project February 10, 2010 Monthly Schedule Update

East Park Square

- Construction of the remaining crosswalks at the intersection of East Park Square and North Park Square will begin during the week of February 15 and should be complete within the week.
- Traffic closures will remain as they are with one lane closed and partial parking closures around the construction area.
- Traffic should be restored by mid-week February 22.
- Water main construction along North Park Square should be complete during the week of February 10.

North Park Square

- Construction of the remaining crosswalks at the intersection of North Park Square and East Park Square will begin during the week of February 15 and should be complete during the week of February 22.
- Traffic closures will remain as they are with one lane closed and partial parking closures around the construction area.
- Traffic should be restored by mid-week February 22.
- Partial parking closures for water line construction will begin during the week of February 22.

West Park Square

- Construction of the crosswalks nears Shillings Restaurant will begin around February 22 and should be complete during the week of March 1.
- Water line testing and taps will begin during the week of February 15 through the week of the week of March 1.

Water Main Construction:

- Water line construction begins this week (February 10) causing partial parking closures on Mill Street and Depot Street.
- During the week of February 15, parking will be closed from Depot Street to Whitlock Avenue.
- Water main construction will begin during the week of February 15 on Whitlock Avenue causing partial road closures. Work should be complete during the week of February 26.
- During the week of February 15 through the week of March 1, water line testing and taps will begin on West Park Square.
- Water main construction on Old Powder Springs Street will begin the week of February 26 and should be complete during the week of March 1.